



**UI/UX DESIGN IN ANDROID-BASED HANDWRITING ANALYSIS APPLICATION
WITH NAIVE BAYES ALGORITHM USING DOUBLE
DIAMOND DESIGN THINKING**

UNDERGRADUATE THESIS

**Submitted as one of the requirements to obtain
Sarjana Komputer**

**By:
Fawwaz Aqil
001202000126**

**FACULTY OF COMPUTING
INFORMATICS STUDY PROGRAM
CIKARANG
MAY, 2023**

APPROVAL SHEET

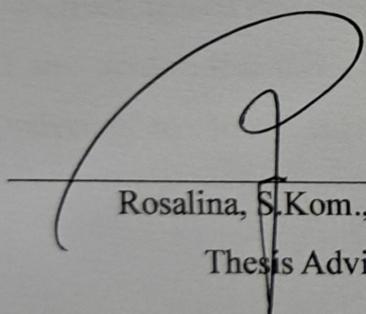
UI/UX DESIGN IN ANDROID-BASED HANDWRITING ANALYSIS APPLICATION WITH NAIVE BAYES ALGORITHM USING DOUBLE DIAMOND DESIGN THINKING

By

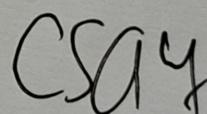
Fawwaz Aqil

001202000126

Approved:



Rosalina, S.Kom., M.Kom.
Thesis Advisor



Cutifa Safitri, ~~M.Sc.~~, Ph.D.
Head of Informatics

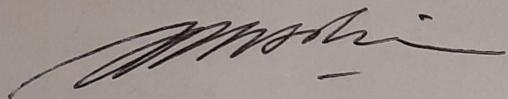


Rila Mandala, Ph.D
Dean of Faculty of Computing

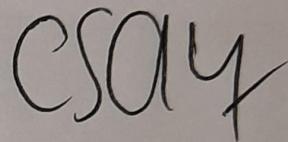
PANEL OF EXAMINER APPROVAL

The Panel of Examiners declare that the undergraduate thesis entitled **UI/UX DESIGN IN ANDROID-BASED HANDWRITING ANALYSIS APPLICATION WITH NAIIVE BAYES ALGORITHM USING DOUBLE DIAMOND DESIGN THINKING** that was submitted by STUDENT majoring in Informatics from the Faculty of Computer Science was assessed and approved to have passed the Oral Examination on 26 05 2023.

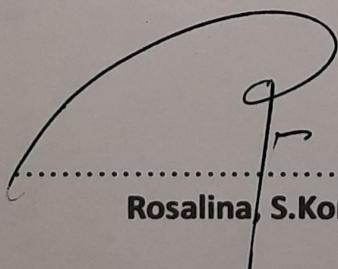
Panel of Examiner



Rusdianto Roestam, M.Sc, Ph.D.



Cutifa Safitri, ~~M.Sc.~~, Ph.D.



Rosalina, S.Kom., M.Kom.

STATEMENT OF ORIGINALITY

In my capacity as an active student of President University and as the author of the thesis/final project/business plan (underline that applies) stated below:

Name : Fawwaz Aqil

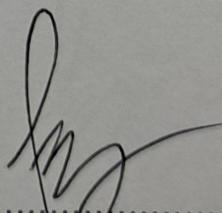
Student ID number : 001202000126

Study Program : Informatics

Faculty : Computing

I hereby declare that my thesis/final project/business plan entitled "**UI/UX DESIGN IN ANDROID-BASED HANDWRITING ANALYSIS APPLICATION WITH NAIVE BAYES ALGORITHM USING DOUBLE DIAMOND DESIGN THINKING**" is to the best of my knowledge and belief, an original piece of work based on sound academic principles. If there is any plagiarism detected in this thesis/final project/business plan, I am willing to be personally responsible for the consequences of these acts of plagiarism, and will accept the sanctions against these acts in accordance with the rules and policies of President University. I also declare that this work, either in whole or in part, has not been submitted to another university to obtain a degree.

Cikarang, May 2023

(.....)

Fawwaz Aqil

SCIENTIFIC PUBLICATION APPROVAL FOR ACADEMIC INTEREST

As an academic community member of the President's University, I, the undersigned:

Name : Fawwaz Aqil

Student ID number : 001202000126

Study program : Informatics

for the purpose of development of science and technology, certify, and approve to give President University a non-exclusive royalty-free right upon my final report with the title:

UI/UX DESIGN IN ANDROID-BASED HANDWRITING ANALYSIS

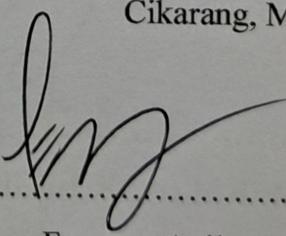
APPLICATION WITH NAIVE BAYES ALGORITHM USING

DOUBLE DIAMOND DESIGN THINKING

With this non-exclusive royalty-free right, President University is entitled to converse, to convert, to manage in a database, to maintain, and to publish my final report. There are to be done with the obligation from President University to mention my name as the copyright owner of my final report.

This statement I made in truth.

Cikarang, May 2023

(.....)

Fawwaz Aqil

ADVISOR APPROVAL FOR JOURNAL/INSTITUTION'S REPOSITORY

As an academic community member of the President's University, I, the undersigned:

Name : Fawwaz Aqil

ID number : 001202000126

Study program : Informatics

Faculty : Computing

declare that following thesis:

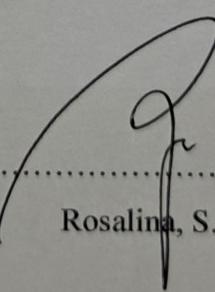
Title of thesis : **UI/UX DESIGN IN ANDROID-BASED HANDWRITING
ANALYSIS APPLICATION WITH NAIVE BAYES
ALGORITHM USING DOUBLE DIAMOND DESIGN
THINKING**

Thesis author : Fawwaz Aqil

Student ID number : 001202000126

will be published in **journal / institution's repository / proceeding / unpublish / (underline that applies)**

Cikarang, May 2023

(.....)

Rosalina, S.Kom., M.Kom.

SIMILARITY INDEX REPORT

UI design using double diamond design thinking

ORIGINALITY REPORT



PRIMARY SOURCES

- | | | |
|---|--|----|
| 1 | Submitted to Bellevue Public School
Student Paper | 2% |
| 2 | Submitted to North West University
Student Paper | 2% |
| 3 | Submitted to Asia Pacific University College of
Technology and Innovation (UCTI)
Student Paper | 1% |

Stats

Average Perplexity Score: 101.347

A document's perplexity is a measurement of the randomness of the text

Burstiness Score: 233.426

A document's burstiness is a measurement of the variation in perplexity

Your sentence with the highest perplexity, "(UI And UX Design " Double Diamond Diagram Codecademy, 2022).", has a perplexity of: 1648

© 2022-2023 GPTZero

ABSTRACT

Recently, especially in the wake of the epidemic, the subject of mental health has been increasingly prevalent. Human to human interaction is severely restricted throughout the epidemic in order to ensure everyone's safety as well as their own. There is no questioning that some people are skilled at disguising their emotional and mental problems as a calm and cheery persona. Seven out of ten times, this disguised persona succeeds in deceiving everyone around them, and occasionally, it even deceives themselves. Although it is difficult to read minds, studies have proven that a person's psychological state may be inferred from their body language, posture, behavior, and voice tonality. A person's handwriting may also be used to read their emotions. Graphology is the term for this. Graphologists, or professional handwriting examiners, can analyze these patterns to figure out a person's personality. Although the analysis's accuracy is dependent on how well-trained the graphologists are, it is time-consuming, prone to human error, and expensive because a graphologist must be hired. Graphology may be completed rapidly and without bias using an image processing tool and machine learning. The Myers-Briggs Type Indicator-based automated method for predicting personality traits from handwriting analysis is what the Graphology App project seeks to create. The program can estimate the MBTI personality from a handwriting picture with a precision and accuracy of 93% and 68% using the Naïve Bayes method. The application user interface will be designed with the Double Diamond Design Thinking in mind, the user interface design will include illustrations which represent what the user can do with the application as well as what the application can do for the user, typography and color that is chosen accordingly which represents the application value as well as custom made logo that encapsulates the entire feature of the application within it.

Keywords: Graphology, Naïve Bayes, Machine Learning, MBTI, User Interface Design, Double Diamond Design Thinking, Handwriting Features.

TABLE OF CONTENTS

APPROVAL SHEET	ii
STATEMENT OF ORIGINALITY	iii
SCIENTIFIC PUBLICATION APPROVAL FOR ACADEMIC INTEREST	iv
ADVISOR APPROVAL FOR JOURNAL/INSTITUTION'S REPOSITORY.....	v
SIMILARITY INDEX REPORT	vi
ABSTRACT.....	vii
LIST OF FIGURES	xi
LIST OF TABLES	xiii
CHAPTER I INTRODUCTION	1
1.1 Introduction.....	1
1.2 Problem Statement	2
1.3 Objective.....	2
1.4 Scope and Limitation	2
1.5 Methodology	2
1.6 Final Project Outline	3
CHAPTER II LITERATURE REVIEW.....	5
2.1 Machine Learning	5
2.1.1 Naïve Bayes	5
2.2 Myers-Briggs Type Indicator.....	6
2.3 User Interface.....	7
2.3.1 Double Diamond Design Thinking	9
2.3.2 Figma	10
2.3.3 Logo	11
2.3.4 Illustrations	11
2.3.5 Color	11
2.3.6 Typography	11
2.3.7 Rounded Corners.....	12
2.4 Related Works.....	12
2.4.1 Journals	12
2.4.2 Applications	13
2.4.3 Comparison	14
CHAPTER III SYSTEM ANALYSIS.....	15
3.1 System Overview	15
3.2 Software and Hardware Requirements.....	15
3.2.1 Software	15

3.2.2	Hardware.....	15
3.3	Functional Analysis	16
3.4	Use Case Diagram.....	17
3.5	Use Case Narrative	18
3.6	Swim Lane Diagram	32
3.6.1	Register	32
3.6.2	Login.....	33
3.6.3	Forgot Password.....	34
3.6.4	View Profile	35
3.6.5	View Home Menu.....	36
3.6.6	View Scan Menu.....	36
3.6.7	Logout.....	37
3.6.8	View App Info	37
3.6.9	See Graphology Result.....	38
3.6.10	Download Result.....	38
3.6.11	Share Result.....	39
3.6.12	Edit Result Background	40
3.6.13	Scan Using Stored Image.....	40
3.6.14	Scan Using Camera.....	41
3.7	User Interface Framework	42
3.7.1	Project Goals and Objectives	42
3.7.2	User Objectives and Requirements	43
3.7.3	Target Audience.....	44
3.7.4	Gathering Requirement	44
3.8	User Research	44
3.8.1	User Behaviors, Preferences, and Pain Points.	44
3.8.2	Competitor Research.....	46
3.8.3	User Personas and User Journey.....	46
CHAPTER IV SYSTEM DESIGN.....	47	
4.1	User Interface Design.....	47
4.1.1	Welcoming Page	47
4.1.2	Register Page	47
4.1.3	Login Page	48
4.1.4	Home Page	49
4.1.5	Scan Page	49
4.1.6	Profile Page	50

4.1.7	Card Page	50
4.2	Logical Process of System	51
CHAPTER V SYSTEM IMPLEMENTATION.....		55
5.1	Assets	55
5.1.1	Logo	55
5.1.2	Illustrations	56
5.1.3	Color	56
5.1.4	Typography	57
5.2	User Interface Implementation.....	57
5.2.1	Welcoming Page	58
5.2.2	Login Page	58
5.2.3	Recovery Page.....	59
5.2.4	Register Page	59
5.2.5	Home Page.....	60
5.2.6	Scan Page	60
5.2.7	Profile Page.....	61
5.2.8	Eight Golden Rule.....	62
5.3	System Implementation.....	65
5.3.1	Biometric Authentication Process.....	65
5.3.2	Push Notification.....	66
5.3.3	Developer Implementation.....	67
5.3.4	Handwriting Features Analysis Process.....	69
5.3.5	MBTI Dataset Making Process	70
5.3.6	Quality of Experience	71
CHAPTER VI SYSTEM TESTING		72
6.1	Testing Environment.....	72
6.1.1	Hardware.....	72
6.1.2	Software	72
6.2	Testing Scenario.....	72
6.2.1	User Interface Testing.....	73
6.2.2	System Testing	85
CHAPTER VII CONCLUSION AND FUTURE WORKS.....		88
7.1	Conclusion	88
7.2	Future Works	88
BIBLIOGRAPHY		89

LIST OF FIGURES

Figure 1.5.1 Double Diamond Diagram	3
Figure 2.1.1 Bayes's Theorem.....	5
Figure 2.3.1 Double Diamond Diagram	9
Figure 2.4.1 Handwriting Analysis	13
Figure 2.4.2 Graphology of Signature	14
Figure 3.3.1 Android Application Functional Diagram	16
Figure 3.3.2 Machine Learning Functional Diagram.....	17
Figure 3.4.1 Use Case Diagram for Graphology Application.....	17
Figure 3.6.1 Register Swimlane Diagram.....	33
Figure 3.6.2 Login Swimlane Diagram.....	34
Figure 3.6.3 Forgot Password Swimlane Diagram	35
Figure 3.6.4 View Profile Swimlane Diagram.....	35
Figure 3.6.5 View Home Menu.....	36
Figure 3.6.6 View Scan Menu Swimlane Diagram.....	36
Figure 3.6.7 Logout Swimlane Diagram.....	37
Figure 3.6.8 View App Info Swimlane Diagram	37
Figure 3.6.9 See Graphology Result Swimlane Diagram	38
Figure 3.6.10 Download Result Swimlane Diagram	39
Figure 3.6.11 Share Result Swimlane Diagram	39
Figure 3.6.12 Edit Result Background Swimlane Diagram.....	40
Figure 3.6.13 Scan using Stored Image Swimlane Diagram	41
Figure 3.6.14 Scan using Camera Swimlane Diagram	42
Figure 4.1.1 Welcoming Page User Interface	47
Figure 4.1.2 Register Page User Interface	48
Figure 4.1.3 Login Page User Interface	48
Figure 4.1.4 Home Page User Interface.....	49
Figure 4.1.5 Scan Page User Interface.....	49
Figure 4.1.6 Profile Page User Interface.....	50
Figure 4.1.7 Card Page User Interface.....	50
Figure 4.2.1 Logic Process of Dataset Making.....	53
Figure 4.2.2 Logic Process of MBTI type Prediction.....	54

Figure 5.1.1 Application Logo	55
Figure 5.1.2 Illustrations.....	56
Figure 5.1.3 Color Schemes.....	56
Figure 5.1.4 Typeface.....	57
Figure 5.2.1 Application Pages	57
Figure 5.2.2 Welcoming Page	58
Figure 5.2.3 Login Page.....	58
Figure 5.2.4 Recovery Page	59
Figure 5.2.5 Login Page.....	59
Figure 5.2.6 Home Page and Card.....	60
Figure 5.2.7 Scan Page.....	61
Figure 5.2.8 Profile Page	61
Figure 5.2.9 Buttons and Text Boxes.....	62
Figure 5.2.10 User Navigating Freely.....	62
Figure 5.2.11 Confirmation Message.....	63
Figure 5.2.12 During and After Image Scan	63
Figure 5.2.13 Error Message.....	63
Figure 5.2.14 User Able to Access All Pages Via Navigation Bar	64
Figure 5.2.15 Scan Page Containing a Single Button.....	64
Figure 5.2.16 Different Color for Button with Different Functionality	65
Figure 5.2.17 Brief Description of Application	65
Figure 5.2.18 Biometric Authentication Code	66
Figure 5.2.19 Push Notification Code.....	67
Figure 5.2.20 Sent Push Notification	67
Figure 5.2.21 Assets Documentation	68
Figure 5.2.22 Interactive Prototype	69
Figure 5.2.23 IAM Handwriting Dataset Samples.....	70
Figure 6.2.1 Naive Bayes Machine Learning	85
Figure 6.2.2 Precision and Recall Classification Report	86

LIST OF TABLES

Table 2.3.1 MBTI Personality.....	7
Table 2.5.1 Comparison Table	14
Table 3.2.1 Personal Computer Hardware Specification	16
Table 3.2.2 Android Hardware Specification.....	16
Table 3.5.1 Register Use Case Narrative	19
Table 3.5.2 Login Use Case Narrative	20
Table 3.5.3 Forgot Password Use Case Narrative.....	22
Table 3.5.4 View Profile Use Case Narrative	23
Table 3.5.5 View Home Menu Use Case Narrative	24
Table 3.5.6 View Scan Use Case Narrative	24
Table 3.5.7 Logout Use Case Narrative	25
Table 3.5.8 View App Use Case Narrative.....	26
Table 3.5.9 See Graphology Result Use Case Narrative	27
Table 3.5.10 Download Result Use Case Narrative.....	28
Table 3.5.11 Share Result Use Case Narrative	29
Table 3.5.12 Edit Result Background Use Case Narrative	30
Table 3.5.13 Scan using stored image Use Case Narrative.....	30
Table 3.5.14 Scan using Camera Use Case Narrative.....	31
Table 3.5.15 Show scanned image Use Case Narrative.....	32
Table 4.2.1 Handwriting Features	51
Table 4.2.2 MBTI Uncertain Personality Collection	53
Table 5.2.1 Handwriting Features Corresponding to the MBTI Trait.....	71
Table 6.1.1 Testing Environment Hardware Table.....	72
Table 6.1.2 Testing Environment Software Table	72
Table 6.2.1 Welcome Page Testing Scenario	73
Table 6.2.2 Register Page Testing Scenario	76
Table 6.2.3 Login Page Testing Scenario.....	78
Table 6.2.4 Recover Password Testing Scenario	81
Table 6.2.5 Scan Page Testing Scenario.....	83
Table 6.2.6 Profile Page Testing Scenario	84
Table 6.2.7 Dataset Training	87